

RESOLUTION NO: 17-006

**A RESOLUTION OF THE PLANNING COMMISSION
OF THE CITY OF EL PASO DE ROBLES
APPROVING MUR 16-001 – HISTORIC T&D THEATRE WALL MURAL
(PASO ROBLES MAIN STREET ASSOCIATION - 625 12TH STREET)
APN: 009-036-013**

WHEREAS, Steve Kalar on behalf of the Paso Robles Main Street Association has submitted a request to install a mural on the building located at 625 12th Street; and

WHEREAS, the mural represents the T&D Theatre that was once located in the building located at 617-625 12th Street owned by Philip Cagliero and would not be considered a commercial sign or commercial speech; and

WHEREAS, Mainstreet will enter into a contract with the building owner, Philip Cagliero, where Main Street Association will be responsible for the purchase, installation and the on-going maintenance of the mural; and

WHEREAS, the Planning Commission is empowered through the Zoning Code to approve exterior changes to buildings such as murals; and

WHEREAS, a public hearing was conducted by the Planning Commission on January 10, 2017 to consider facts as presented in the staff report prepared for this mural request, and to accept public testimony regarding the extension; and

NOW, THEREFORE, BE IT RESOLVED, that the Planning Commission of the City of El Paso de Robles does hereby approve the installation of the T&D Theatre mural to be placed on the alley side of the building located at 625 12th Street, subject to the following conditions:

1. The mural shall substantially comply with Exhibits A&B listed below and attached to this resolution:

EXHIBIT	DESCRIPTION
A	Mural Photo
B	Building Photo
2. The on-going maintenance of the mural shall be the responsibility of Paso Robles Mainstreet Association.

PASSED AND ADOPTED THIS 10th day of January 2017 by the following roll call vote:

AYES: Commissioners Barth, Davis, Brennan, Barth, Agredano and Chairman Rollins.
NOES:
ABSENT: Commissioner Burgett
ABSTAIN:



BOB ROLLINS, CHAIRMAN

ATTEST:



WARREN FRACE, PLANNING COMMISSION SECRETARY

Option A



14 ft.

27 ft.

Exhibit B - Building Photo

